### Agile / Scrum

1. What did you learn about how the Agile and Scrum methodologies operate?

Ans: Agile is a continuous iteration of development and testing in the software development process whereas Scrum is an Agile process to focus on delivering the business value in the shortest time.

1. In practice how effective did you find this methodology?

Ans:  It promotes sloppy requirements, hides the true cost *of development,* I and prevents effective management.

1. What did you find was the strength of it?

Ans: High flexibility of the project. Short cycles and constant iterations allow you to adapt your project frequently and tailor it to the customer’s needs at any moment. You do not have to waste your time and resources on delivering a full project which will be rejected by the customer. This makes the development process extremely flexible.

1. What were its weaknesses?

Ans: Difficult planning at early stages.

1. What were the best features of the process?

Ans: The best feature of this process is Multi-level planning in agile development and emergent feature discovery.

1. How did they appeal to you?

Ans: The best way to accomplish a job is to break it into modules or sub modules. I personally like this approach and the workflow of this process is the best approach to do the task.

1. What was the worst feature of the process?

Ans: The worst feature in this process is lack of necessary documents.

1. How would you change them?

Ans: we change this by build software in agile which helps us to keep important documentation safe.

### Group work

1. What did you enjoy about this style of programming?

Ans: Group discussions and daily team meeting with friends is the best daily enjoyment in this programming.

1. What are the downsides for you of group work?

Ans: When we work in group one main thing is the timing problem, we cannot collaborate on the same time.

1. How did this session change your opinion of working in industry?

Ans: After working in this group project my opinion is not to work in the group because timing is not match with the other members as well as designing of website is also selected by the group not by the individual.

### Source Control

1. What form of Source Control did you use?

Ans: I use the GITHUB source control.

1. What were its strengths?

Ans: All team members do pull and push any time in a day.

1. What were its weaknesses?

Ans: It lacks window support and doesn't track empty folders.

1. How effective as a source control did you find it?

Ans: It is not too much effective because It is not "**safe**". **GitHub** allows anonymous users to upload anything they want including malware.

1. If you had to use it again what would you change?

Ans: I want to become safer app by using too much safe software.

### Other

1. Do you feel that this has been a worthwhile experiment?

Ans: No, this experiment is not worthwhile.

1. Why? Why not?

Ans: Because, from this experiment I get to know about group work and know so many things about developing.

1. **If you had to give yourself a percent grade for your contribution to the project, and the process, what would it be?** Bearing in mind that you might have produced little yet done the hard yards. Or you made heaps, but it was easy.

Ans: 35%